

DMP

Deterministic Shared Memory Multiprocessing

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DMP Guarantees

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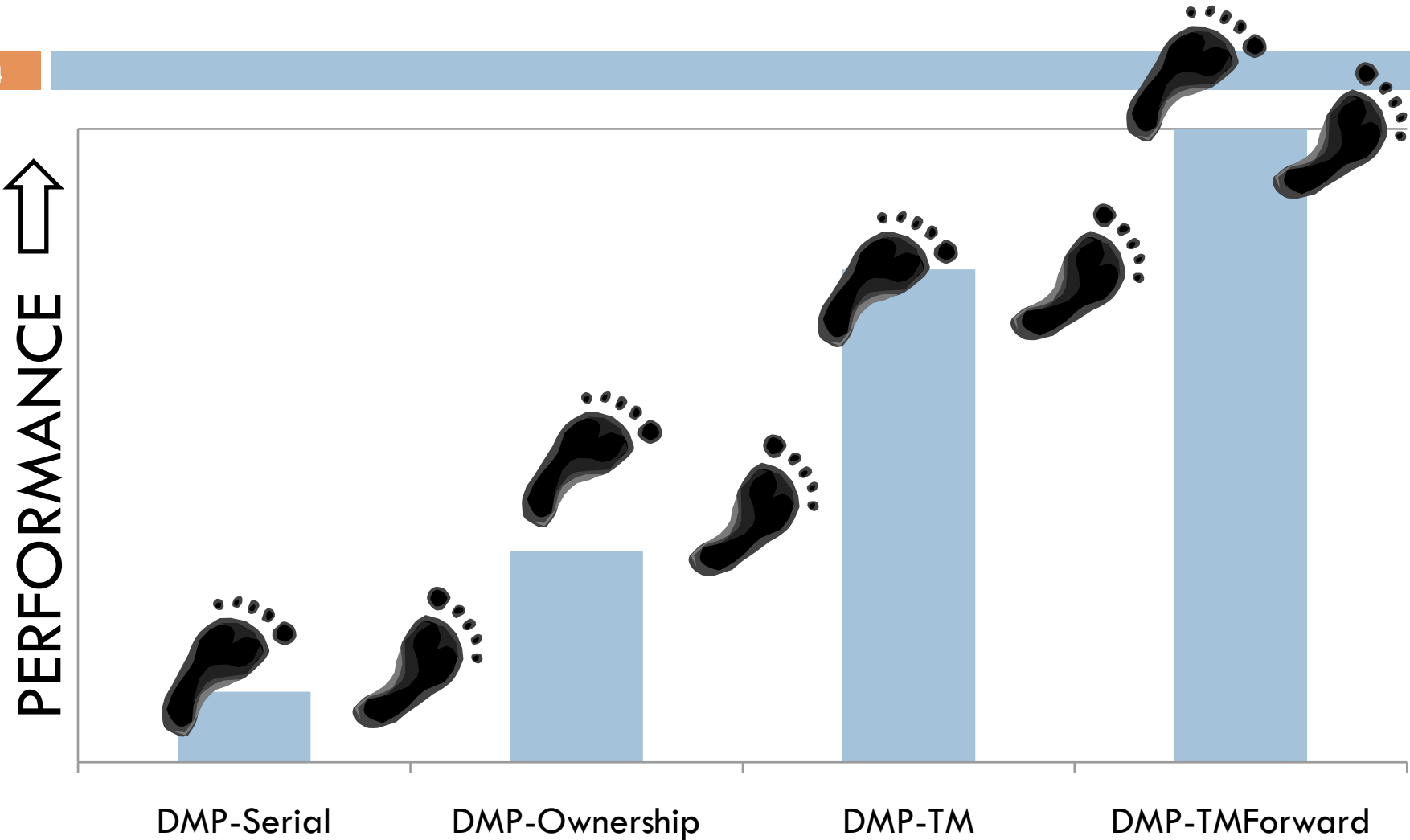
- DMP provides execution-level determinism for arbitrary programs
- Compared to language-level determinism, programmer has no control over which deterministic program he gets
- DMP is a hardware proposal
 - ▣ Tom Bergan's CoreDet presentation tomorrow shows compiler version

The DMP Approach

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- We only care about communicating instructions
- Deterministic serialization → same communication
 - ▣ ...but what about performance?
- Recover parallelism from non-communicating insns

Talk Outline



DMP-Serial Example

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Can we do better?

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- Communicating insns cause cache line state transitions
- Break each quantum into communication-free **parallel prefix** and communicating **serial suffix**

DMP-Ownership

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- Need to know when communication happens, to transition from parallel to serial mode
 - ▣ Leverage existing cache coherence protocol
 - ▣ When a line changes state, communication is (potentially) happening!
 - ▣ The **Memory Ownership Table (MOT)** tracks information about ownership
- State of MOT must evolve deterministically
 - ▣ Only allow updates during serial suffix

DMP-Ownership Example

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DMP-TM:

Recovering Parallelism with Speculation

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- DMP-Ownership conservatively assumes that all cache line state transitions are communication
 - ...but many transitions are not
- Use TM support to speculate that a quantum is not involved in communication
 - If communication happens, rollback + re-execute
 - **Commit quanta in-order** (need DT to commit)

DMP-TM Example

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DMP-TM-Forward: Speculative Value Forwarding

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- DMP-TM eliminates WAW and WAR dependencies
 - ▣ but cannot speculate past true (RAW) dependences
- Idea: speculatively forward values to “future” quanta
 - ▣ ordered transactions make it easy to decide *when* and *where* to forward
 - ▣ rollback if a quantum’s speculatively read data is updated before the quantum commits

DMP-TM-Forward Example

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Rollbacks in DMP-TM-Forward

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Better Quantum Building

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- Any deterministic policy will work
- We want quanta that are free of communication
 - ▣ no communication → no serialization, no rollbacks

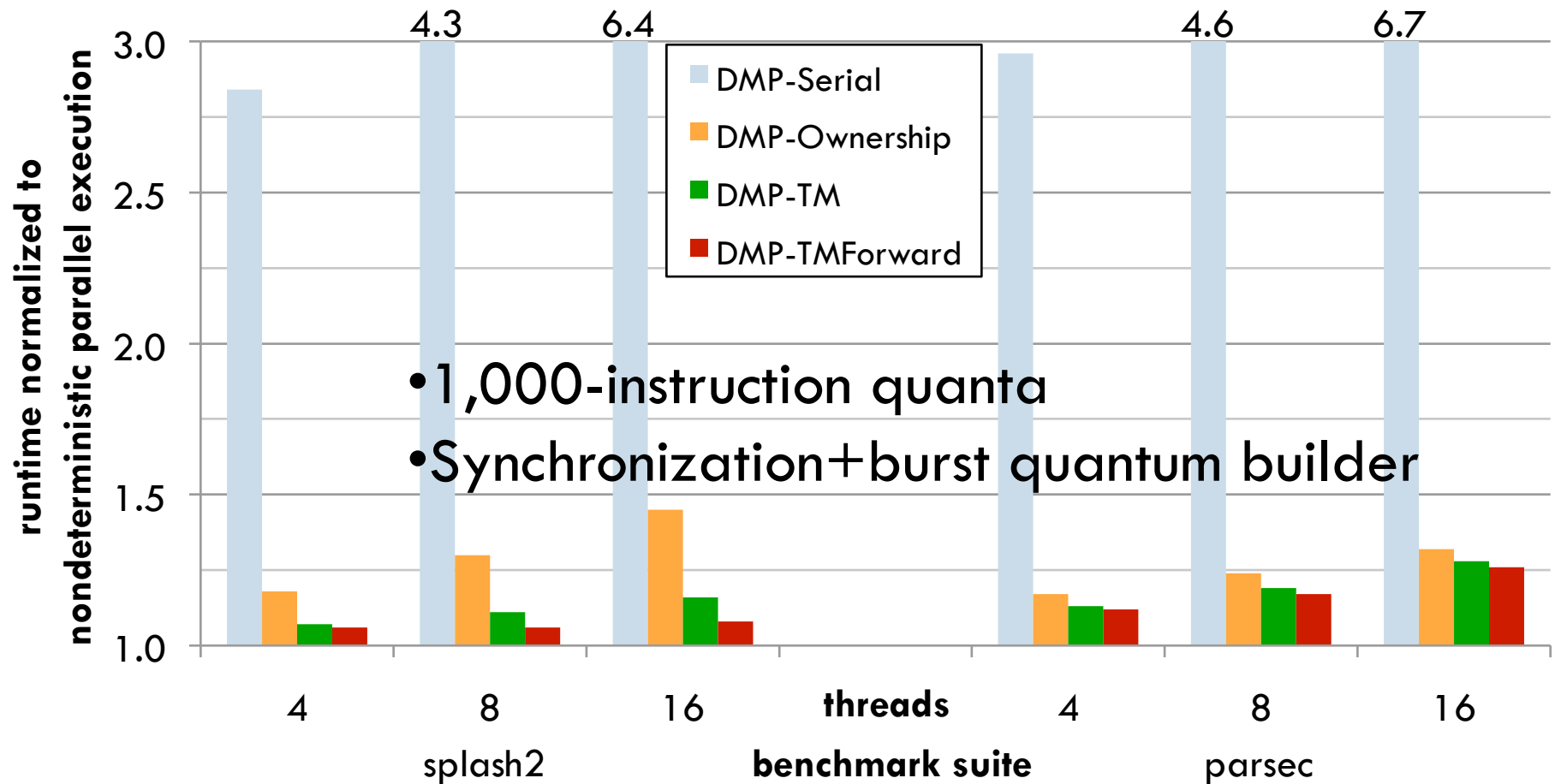
Experimental Methodology

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- PIN-based simulator
 - ▣ Models serialization, quantum building, address conflicts and transaction rollbacks
 - ▣ Assumes constant IPC with free commits
- SPLASH2 and PARSEC benchmark suites

Results

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Conclusions

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- DMP is a new multiprocessor architecture that provides execution-level determinism for arbitrary programs
 - ▣ Leverages existing architectural techniques
 - ▣ Performance very close to nondeterministic execution
- **Determinism is a worthwhile and achievable goal**

Also in the paper...

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- Support for debugging
 - ▣ Adding instrumentation without affecting communication
- Making execution deterministic across machines
- Dealing with nondeterminism from I/O and the OS